

Coach:

Hope all is well with you and your program. We are coming off of our third straight week of camp here at Mayville State. We just finished hosting our Overnight Team Camp. We had over 225 campers and 40 coaches on campus this past week. It was a great week for Mayville State WBB. I think we got a bit better after the completion of the week. You can click the links below to read more about camp last week and see a quick video. We have two Dribble drive clinics this week, so we are excited to continue to share the game. Here is our most recent Mayville State WBB Newsletter. It is a bit shorter this week, as with camp last week and the clinics this week. We still wanted to get something out and share some ideas. Thanks for ALL that you do for your team and the game of basketball, Coach.

<https://www.coachhutter.com/team-camp-article> - CAMP ARTICLE

<https://youtu.be/CBTN1xBFADQ> - Camp Video

www.coachhutter.com

Twitter: @CometsWBB, @HutterCoach

Green Light Shooting

As we continue through all of our Green Light Shooting drills, here are a couple more drills that you maybe able to use this summer in either a team workout or maybe an individual player workout.

“99” Shooting

Shooter begins in the corner. Time on this is a stopwatch or a clock that will count up from 0:00. Time begins on the first made shot and time stops when shooter achieves a score of 99. This is more of a marathon than a sprint. Some “shooters” will never finish this one, but your “makers” will and they will be your Green Light kids. Shooter gets 3 points for a made 3. The total accumulates until we get to 99. Any time the shooter misses two shots in a row, 3 points are subtracted from their running total and they must move spots after every shot. Don’t miss two in a row, and shooter never goes backwards.

Green Light = Under 5:00

+2/-2

This drill can either be done by shooting from one spot for the entire time, or the shooter can move from spot to spot after shooting one shot. Every time the shooter makes 2 in a row, they get two points added to their score. Every time a shooter misses two shots in a row, they get two points deducted from their score. The shooter can not go into the negatives at the beginning of the drill. Goal is to get to 20 points before clock runs out.

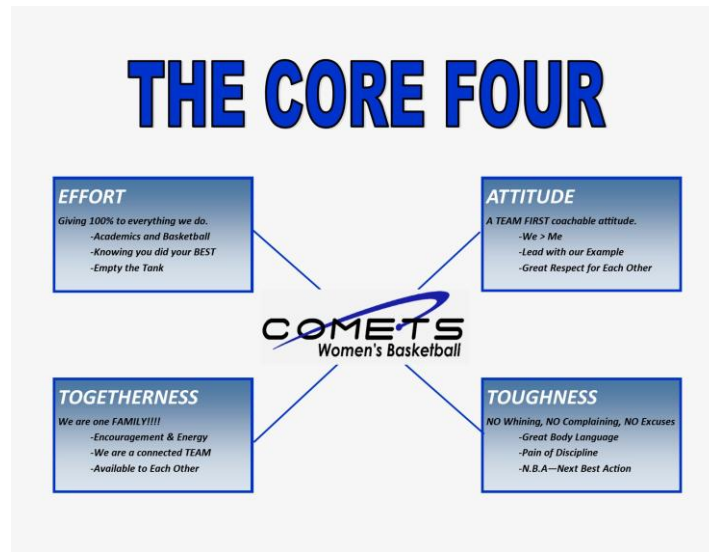
Green Light = Under 4:00



We are now six weeks into our summer and we thought we would share some things that we have observed and learned so far this summer. Either related to coaching, leadership or our team.

- We are worried with our team about complacency after a good year this past year and all players back, we have been focused on keeping them focused on getting better EVERYDAY
- Who is working for you in the locker room when you are not in there – Player level leadership
- There are two types of people: Those that are humble, and those that are about to be humbled
- Our daily example is the greatest weapon we have when it comes to leading and influencing others
- Who are “rocks” on the team?? The players the team can lean on when things get tough
- You are ALWAYS representing your family, this program and this University EVERYDAY with your words and actions
- What kind of “fun” and “enjoyment” are you interjecting into your program???? – I need to be much better at this!!!!!!
- What have you done to impact our team today????
- Coaching is the best job in the world, if you don’t think so, your players will know
- How you treat people is a direct reflection of our team and program’s attitude
- Leadership comes in many forms and from many people within your program
 - it is not just about age or ability – YOUR EXAMPLE
- What core values do you have to lead your program daily???? We have our “Core Four”

THE CORE FOUR



Here are two actions that we have run the past couple of years, they have been very productive for us. We used these quite a bit this past year as part of our 5 Out Dribble Drive Motion. "Zoom" 2 is designed to attack a triple gap, and "22" is designed to isolate a "second cut" on the baseline. Hope they help.

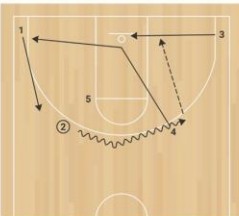
"22"



"1" will dribble at "4" and exchange spots on the floor

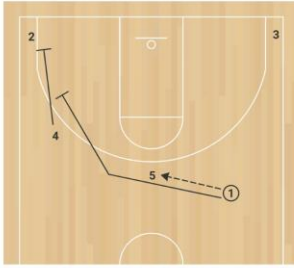


"1" will continue to dribble and DHO with "2". After DHO "1" will space to corner.

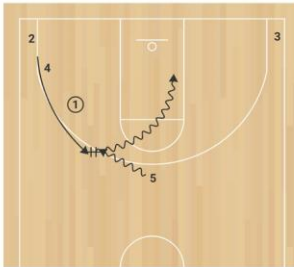


"2" will dribble at "4". "4" will back cut early, if they do not receive pass they will fill opposite corner.
"2" will continue to dribble and dribble at "3".
"3" will back cut on baseline and receive pass from "2"
If "3" is not open, "5" will sprint and ball screen "2" back to middle of the floor.

ZOOM "2"



- "1" will pass to "5" as the trail
- "4" will set first down screen for "2"
- "1" will fake DHO with "5" and set second down screen for "2"
- "3" will space to the corner to create triple gap



- "2" will come off of double screen by "4" and "2"
- "2" will receive DHO from "5" and then attack the triple gap
- "5" will come back and fill top after drive by "2" to re create proper spacing again.

HAVE A GREAT WEEK, COACH.

Yours in Basketball,

Comet WBB Coaching Staff